

Kialle Wills

3D Artist

Graduate from Falmouth University's Animation & VFX course BA(Hons). I have experience working as a 3D artist along with some 2D character design work. I also have experience with Lighting and Rendering within Arnold Renderer and compositing in After Effects.

Experience

- Jan 2018 - May 2018 2D Character Artist | 3D Character Animator
Fictive (Falmouth Launchpad)
Freelance 2D character concept art/turnarounds along with multiple 3D character animations for an upcoming interactive drama experience game based on a popular IP.
- Sep 2016 - Aug 2018 Sales Assistant | Post Office Assistant
McColls, Troon
Till and cash operating and assisting in stock control. Also managing a Post Office station, dealing with distribution on mail and inquiries from customers to help with various situations.
- Jul 2012 - Jul 2012 Work Experience
Tiger X Studios, Hayle
Working as a team on the creation of 3D environments, using references of buildings.

Education

- Aug 2015 - Jul 2018 Falmouth University | BA(Hons) Animation & Visual Effects
Achieved a 2:1 Degree
- Sep 2013 - Jul 2015 Truro (& Penwith) College
Finished BTEC Level 3 Extended DIP. IT Course with a D*D*D*
Achieved an A in AS Art & Design
- Sep 2008 - Jul 2013 Camborne Science & International Academy
9 x GCSE's (including English, Maths and Art)

Projects

- 2019 Lowen | Student Animated Film - (Various Roles, Including, Director, Art Director, Character Design)
- 2017 Buzzle | Student VR Video Game - 3D Character/Environment Artist, Concept Artist

Personal Info

- E-Mail
kiallepwill@gmail.com
- Website
www.kiallewills.co.uk
- LinkedIn
www.linkedin.com/in/kiallewills
- Artstation
www.artstation.com/kiallewills
- Twitter
www.twitter.com/kiallewills

Skills

- ZBrush
Substance Painter
Maya 2019
Arnold Renderer
Blender 2.78
Photoshop CC
After Effects CC
Premiere Pro CC
MudBox 2017

Interests

- Films & Retro Video Games
Digital Art/Painting
3D Sculpting Characters
Excersing